Machine Learning and b-tagging in CMS

Introduction to b-tagging and exercises with DNNs

SNS - SCIENTIFIC DATA ANALYSIS SCHOOL

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Reminder / introduction



Multiple levels of access to data

- Machine Learning can help at all levels
- Deep Learning can handle multiple levels







What is (jet) b-tagging ?

It is the identification (or "tagging") of jets originating from bottom quark

So what is a jet?

- A collection of collimated particles originating from the 0 hadronization of a quark or a gluon
- Clustering particles and detector signal in jets is the way we 0 reconstruct the originating partons





Why b-jet tagging?

- Jets production is one of the most common processes at the LHC and a background for many analyses
- b-jets production is suppressed compared to light quark/gluon jets 0

Z(vv) H(bb):

- Final states with b-jets are interesting for many analyses: 0
 - Top quark
 - $H \rightarrow bb$
 - HH (bb+XX)
 - etc.

b jet properties

b-jets contain B hadrons

- sizeable lifetime (CT
 - ~ 500 µm) decay length of a few mm when boosted
 - Significant Impact Parameter (IP)
 - Secondary vertex
- Large mass (5 GeV)
- High rate of semileptonic decays (25%)
- High momentum transfer to the B hadron



b-tagging picture

How is b-tagging done?

b-tagging relies mostly on the reconstruction of the B hadrons decay products:

- Efficient and robust tracking needed
- Displaced tracks
 - with good IP resolution
- Secondary vertex reconstruction
- The picture is not as simple as outlined

More realistic b-tagging picture



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Pileup in pp collisions:

- Noisy environment
- Displaced "noise" tracks
- Critical point: jet-track association

We have to deal with:

- Uncertainty in track reconstruction
- Poor IP resolution
- SV inefficient reconstruction

b-tagging algorithms

- Can use single discriminating variables
 - Tracks IP, Secondary vertices
- Can combine several discriminating variables with ML
 - ML is used to combine the information in an optimal way -> better performance
 - ML techniques are also more robust under different conditions (pileup, tracker detector, tracking etc.)
- With Deep Learning we can also bypass some of the choices we make before optimization
 - using lower level inputs
 - It can be more flexible and ultimately better performing

In ML b-tagging is a supervised classification problem

Example ML discriminator



Benchmarks - some of the CMS standard algorithms

- Inputs
- Algorithm

TN

FN

100%

P(TP)

0%

P(FP)

• Performance: ROC curve

TΡ

FN

100%



9

CSV (Combined secondary vertex)

CSV -> BDT or Shallow NN based

based on the combination secondary vertex and track information

The variables used are chosen based on discriminating power / previous knowledge

- Multiple training steps
- 3 categories: vertex no vertex pseudovertex
- ~ 20 variables, "tagging variables"



DeepCSV



DNN based version + a few more tracks

Using the same set of variables as the DeepCSV algorithm - but more charged particle tracks.

DNN based, with four hidden layer (i.e. six layers altogether) of a width of 100 nodes each.

Going deeper - lower level inputs

- Not just discriminating variables
 - Thanks to capability of DNNs one can be less picky with the input choice
 - The algorithm can be more flexible in the optimization of the input choice
- Jet fed to a DNN a set of particles
- Particles collections each with the same features



Collections: Reconstructed secondary vertices



Collections:

- charged particles with b-tagging (not only) properties
- Neutral particles (?)

Sequence processing

- Sequence of e.g. tracks
 - Parameter sharing
 - -> conv 1x1
 - -> recurrent networks





Sharing weights among objects







Recurrent node

Parameter sharing across sequence

DeepJet



Conv1D + LSTM to process collections



DeepVertex

- Going further: vertexing handled by the DNN
 - Vertices from track clusters around displaced tracks

Multiple level of sequencing

1) Collection of displaced tracks IP

significance based (10 per jet / or zero-pad)

2) A collection of neighbors for each PCA distance based (20X10 per jet - 20 per seed)



DeepVertex

DNN architecture and performance





The tutorial

Notebooks <u>here</u>

- 1. plot_NNinput
- 2. plot_seedingTrackFeatures
- 3. keras_DNN
- 4. CNN1x1_btag
- 5. lstm_btag

Notebook 1

- * loading the data
- * check some of the data content and labeling
- * plot the labeling
- * plot the distributions per category
- * example ROC curve

Notebook 2

not very different from notebook 1

* loading the data

* check another ntuple content

The 2nd ntuple contains variables per track per jet

So it is a sequence inside a jet

* plot the a distributions per category

Notebook 3

- Keras user manual (https://keras.io/)

In this notebook, we will

- Load the data from the usual file
- build the feature and the target array
- define a DNN with three layers, fixing node number, activation function, etc
- train the model, using Early Stopping and dynamic learning rate
- check training history
- check training performances: AUC and confusion matrix

Notebook 4 (5)

In this notebook, we will

- Load the data from the usual file
- build the feature and the target array
- define a "convolutional" ("recurrent") DNN
 - The DNN used 1x1 convolution to share parameters between object at the same level (tracks)
 - reference (https://keras.io/layers/convolutional/)
 - (The DNN uses the LSTM to process the track sequence instead of 1x1 convolution
 - Recurrent layers info (https://keras.io/layers/recurrent/))
- train the model, using Early Stopping and dynamic learning rate
- check training history
- check training performances: AUC and confusion matrix

Performance in data - Scale factors

All algorithms are trained with simulation

• Accurate and up to date simulation of physics processes + detector

Performance is very similar in data - a bit worse - corrections are needed for analysis.





More material

ML with Jets in CMS:

https://indico.cern.ch/event/745718/contributions/3146638/attachments/1753044/2 841151/ML4Jets2018.pdf

Today's Introduction by Andrea Rizzi